Scifi Campaign Character Sheet

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| Character Name |  |
| Strength (STR) |  |
| Constitution (CON) |  |
| Dexterity (DEX) |  |
| Size (SIZ) | 12 |
| Intelligence (INT) |  |
| Power (POW) |  |
| Charisma (CHA) |  |
| Combat Actions |  |
| Hit Points |  |
| Strike rank |  |
| Engineering Points |  |

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| **Skill** | **Base** |  |
| Art | 5 |  |
| Astrogation | 0 |  |
| Boating | 15 |  |
| Climb | 35 |  |
| Computers | 40 |  |
| Conceal | 20 |  |
| Craft | 5 |  |
| Demolitions | 0 |  |
| Disguise | 5 |  |
| Dodge | Dex\*2 |  |
| Driving | 25 |  |
| Driving Heavy Vehicle | 0 |  |
| Electrician | 5 |  |
| Electronics | 0 |  |
| Engineering | 5 |  |
| Environment Suit | 0 |  |
| Evaluate | 20 |  |
| Fast Talk | 10 |  |
| First Aid | 30 |  |
| Haggle | 10 |  |
| Hear | 30 |  |
| Hide | 15 |  |
| Humanities – History | 20 |  |
| Humanities – Linguistics | 0 |  |
| Influence | 15 |  |
| Jump | 20 |  |
| Language – Native | INT \*5 |  |
| Language, Other | 0 |  |
| Law | 5 |  |
| Locksmith | 0 |  |
| Martial Arts | 0 |  |
| Mechanics | 20 |  |
| Move Silently | 15 |  |
| Natural Lore | 15 |  |
| Navigate | 10 |  |
| Notice | 25 |  |
| Occult | 15 |  |
| Oratory | 5 |  |
| Piloting | 0 |  |
| Research | 25 |  |
| Riding | 10 |  |
| Science – Biology | 5 |  |
| Science – Botany | 5 |  |
| Science – Chemistry | 0 |  |
| Science – Forensic Pathology | 0 |  |
| Science – Geology | 0 |  |
| Science – Medical | 5 |  |
| Science – Pharmacy | 0 |  |
| Science – Physics | 0 |  |
| Science – Surgery | 0 |  |
| Science – Zoology | 5 |  |
| Shiphandling | 0 |  |
| Social Science – Anthropology | 5 |  |
| Social Science – Archaeology | 0 |  |
| Social Science – Criminology | 0 |  |
| Social Science – Military Science | 5 |  |
| Social Science – Political Science | 5 |  |
| Social Science – Psychology | 5 |  |
| Streetwise | 10 |  |
| Survival | 15 |  |
| Swimming | 25 |  |
| Throwing | 25 |  |
| Tracking | 5 |  |
| Unarmed | 50 |  |
| Weapon – Axe | 15 |  |
| Weapon – Bow | 5 |  |
| Weapon – Club | 25 |  |
| Weapon – Crossbow | 25 |  |
| Weapon – Dagger | 25 |  |
| Weapon - Gun – Handgun | 20 |  |
| Weapon - Gun – Heavy | 15 |  |
| Weapon - Gun – Machine | 15 |  |
| Weapon - Gun – Rifle | 25 |  |
| Weapon - Gun – Shotgun | 30 |  |
| Weapon – Hammer | 25 |  |
| Weapon – Polearm | 15 |  |
| Weapon – Spear | 5 |  |
| Weapon – Staff | 25 |  |
| Weapon – Sword | 15 |  |
| Wrestle | 25 |  |